Airfield Pavement Roughness Evaluations Using Aircraft Simulation

www.aprconsultants.com



The Primary Reason We Strive to Build and Maintain Smooth Pavements is to Minimize Aircraft Dynamic Response and Maximize Aircraft and Pavement Performance.



Improving Aircraft Performance and Pavement Life

- APR Focuses on the Interaction Between the Pavement and the Aircraft
 - Rough Pavements Increase Pavement Loads
 - Rough Pavements Increase Wear and Tear on Aircraft
 - Pavements Profiles can Change with Time and Traffic
- APR Offers Products and Services to Help Airports Maximize their Pavement's Service Life and Maintain Safe/Efficient Air Operations



APR's Core Technology





Why Aircraft Simulation

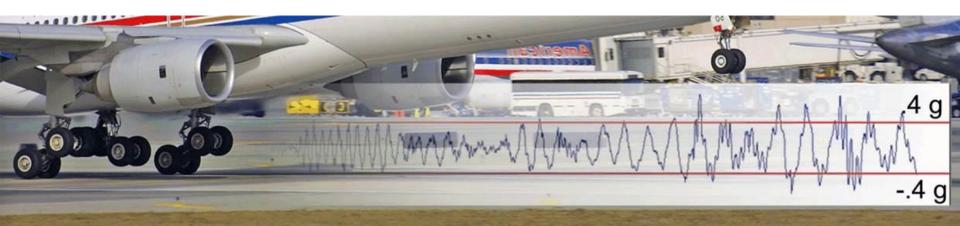


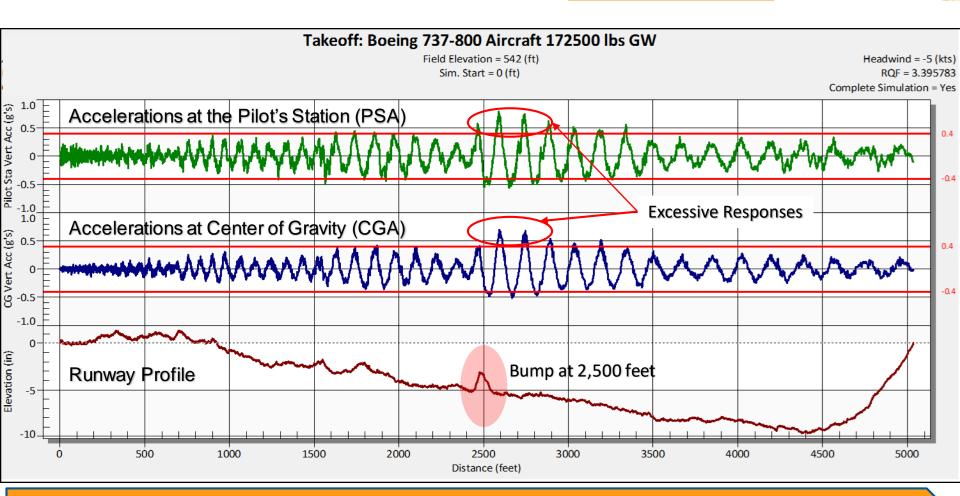
- Straightedge or Profilograph or Boeing Bump Cannot Predict Aircraft Response
- Aircraft Simulation
 - Accounts for Multiple Bumps and Dips in Succession
 - Simulates Any Operation in Any Condition
 - Multiple Commercial Aircraft Types Available
 - n If Roughness Exists, Aircraft Simulation Will Identify the Event's Precise Location



Why Aircraft Simulation

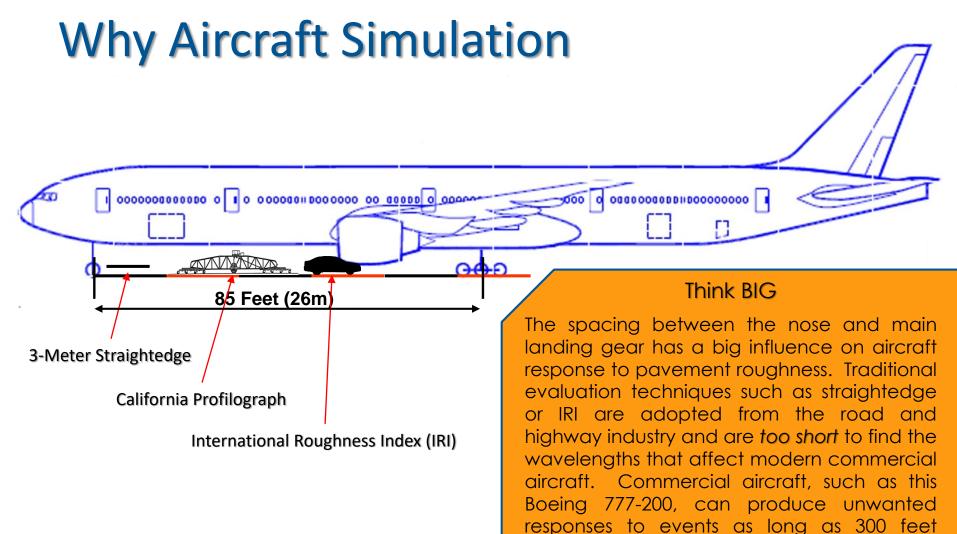
- Developed Aircraft Simulation Model
- 24 Commercial and Military Aircraft in Database
 - Taxi
 - Takeoff
 - Landing
 - Aborted Takeoff
- Computes Aircraft and Pavement Dynamic Loads Using the Measured Runway Profile Data





Aircraft Simulation Results

APR's simulation output shows the predicted response at the Pilot's Station (top portion of plot) and the Aircraft's Center of Gravity (center portion of plot) all in relation to the measured pavement profile (bottom portion of the plot). APR can simulate multiple commercial aircraft types. This example is the Boeing 737-800. APR uses .40G of accelerations (red lines) as the threshold of acceptability. Many studies by Boeing and research institutions show that .40G is when fatigue damage begins to occur and when pilots and passengers begin to complain due to excessive aircraft response.



(100m). Aircraft simulation fixes this.

Simulation is Better than Boeing Bump (BBI)

 One Key Variable to an Aircraft's Response to Roughness is:

Aircraft SPEED

- The BBI *Does Not* Account for Aircraft Speed
- With BBI a Bump at the Beginning of a Runway will be Rated the Same as a Bump at 2,000 Feet (600m)

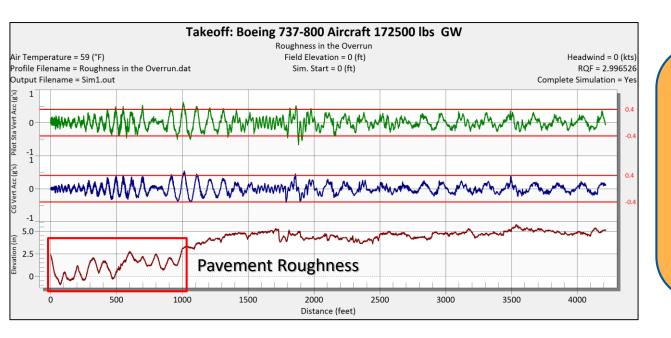


Case In Point





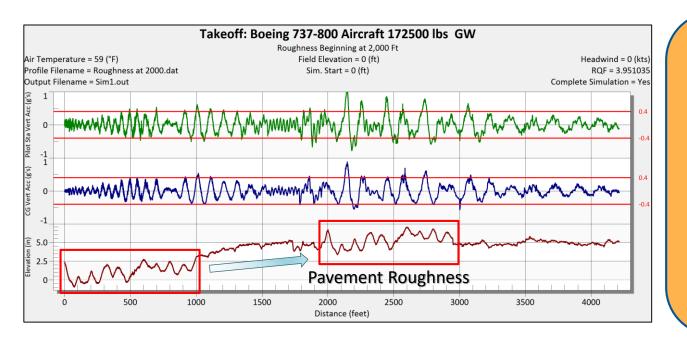
Case In Point



- Aircraft Simulation Would Agree with BBI in this Case
- The Aircraft does Respond, but mildly.
- What if the Roughness Were Further Down the Runway?



Same Rough Pavement, Now at 2,000 Feet (600m)



- If Same Roughness were at 2,000 Feet (600m)
 - Aircraft Response would be Significant
 - Over 1G of Acceleration at the Pilot's Station
 - .88G at the Aircraft's CG.
 - This is Considered
 Very Rough.

BBI Would Still Be Acceptable

- Commercial and Military Airport Services
 - Pavement Design Evaluation
 - New Pavement Acceptance
 - Dispute Resolution
 - Prioritize Pavement Maintenance

- Pilot Reported Roughness
- Optimize Repairs
- Establish a Baseline Profile for Tracking



Summary

Aircraft Simulation Technology is the Best Method to Evaluate Airfield Pavement for Roughness.

- It can Evaluate Both Long and Short Wavelength Events
- It can Evaluate Roughness at Any Speed
- It can Predict the Aircraft's Response for Roughness at Any Location on the Runway
- The only Required Component is Accurate Profile Data of the Runway

